



Cottonwood Heights Parks and Recreation – Jr. Jazz Youth Basketball

3rd-4th Grade Rules

The Cottonwood Heights Youth Junior Jazz program is designed to be simple and fun while developing game skills and focusing on principles of sportsmanship and fair play.

Rule interpretation and enforcement will be at the discretion of the recreation staff (*CHRC officials, site supervisors, coordinators, etc.*)

Parents, Family, Friends & Fans: Yelling at or harassing (*swearing, bullying, intimidating, threatening*) game officials, the opposing team's fans, any coaches or players will not be tolerated. Such behavior could lead to an ejection from the game, potential league suspension/ban, and/or trespassing from CHPRSA facilities and future programs.

High School basketball rules will govern play with the following modifications:

1. Division Format

- a. 3rd/4th Grade division will use a women's size (28.5") basketball and will play on a ten-foot basket.
- b. There will be four, 8-minute quarters, using a running clock.
 - i. During the last minute of each quarter the clock will stop on free throws, time-outs.
- c. One-minute break between quarters and a three-minute halftime.

2. Gameplay

- a. Each team will play with 5 players on the court at a time.
- b. Each team can receive two, 30 second timeouts per half.
 - i. Unused timeouts in the first half do not carry over to the second half.
- c. Coaches
 - i. Must play all of their players a minimum of half (50%) of the Game.
 - ii. Encouraged to coach from the bench and are not permitted among players on the court during gameplay.
- d. Games begin with a jump ball at midcourt.
 - i. Teams rotate starting play in the subsequent quarters.
- e. Defense
 - i. Teams may play zone or man-to-man defense.
 - ii. Full-court press is not allowed, and no defense can be played until the ball crosses mid-court.
 - iii. Double or triple teaming is strongly discouraged at this level.
 - iv. Players can foul out.
- f. There is no overtime; the game is a tie if the score is tied after the fourth quarter.

3. Officiating

- a. Coaches and parents will be reminded regularly that our officials are not professionals, and have been asked to be consistent and appropriate in their calls.
 - i. **Officials will issue technical fouls for unsportsmanlike conduct, and if necessary, have the authority to remove a parent, coach, or player from the game and facility.**
- b. At this level, 5 seconds in the key may be called by officials; officials and coaches should encourage the players to keep moving and not stand in the key.
- c. One-and-one bonus will be awarded on the seventh team foul of each half, double bonus will be awarded on the tenth team foul.

- i. During free-throws players in the marked lane space can enter the key once the ball leaves the shooters hand, the free-throw shooter and players behind the shooter can enter once the ball hits the rim.